Literacy

- Mark-making/'have a go' writing on cards, lists, signs
- Begin to understand you can 'dip' into an information book
- 'Have a go' at writing labels and signs for role play
- Begin to write names on pictures and work from left to right
- Begin to handle books with care
- Begin to hold the book the right way up and work from left to right
- Begin to use a pincer grip when holding a pencil
- Begin to recognise own name and those of others
- Begin to recognise signs and symbols in the environment
- Begin to take an interest in print in the environment

SPECIFIC areas



Expressive Arts and Design

- Role play inside and out Pet Shop/ Shoe Shop/Hospital
- Re-enact stories Jack and the Beanstalk/The Enormous Turnip
- Hand prints/foot prints/drawing around the body
- Butterfly prints
- Easter Cards/chocolate nests
- Listen to a variety of types of music
- Participate in *Action Kids*
- Box- modelling
- Painting
- Small world play

Spring & Growth

Communication & language

- Talk about their understanding of how things grow
- Contribute ideas for role play areas
- Begin to use social conventions please/thank you
- Begin to use language to make their feelings clear in an appropriate manner
- Listen attentively for short periods
- Follow simple instructions
- Begin to take turns in conversation
- Begin to recognise and anticipate rhyme

PRIME areas

Personal, social & emotional development

Continue to...

- Explore feelings happy, sad, cross and begin to express them appropriately
- Begin to understand why it is necessary to have some 'rules' for behaviour
- Beginning to look appreciate different cultures & practices
- Begin to share and take turns
- Begin to care for equipment and tidy up

Coloured text indicates theme related activities

Physical Development

- Think about what foods and activities will keep us healthy
- Jack and the Beanstalk/Enormous Turnip role-play in the garden
- Planting and tending seeds
- Participate in Action Kids activities
- Develop and refine fine motor skills using scissors, pencils, glue spreader and small manipulative activities
- Develop and refine gross motor skills – climbing, balancing, pushing, pulling, throwing and catching

Creating and

SPECIFIC areas

Thinking

Understanding the World

Mathematics

'How many more do we need?'

Begin to understand ideas about

Number chanting 1-10 and beyond

Explore capacity – water/sand/rice

'time' and days of the week

Number recognition

Sort/match/sequence

Number rhymes

Problem solve – 'Are there enough?

Measure – feet, height, plant growth

Science

- Food (change of state) chocolate solid>liquid>solid
- Plant growth

Humanities

- Think about seasons —Winter/Spring
- Multicultural stories/props
- Birthdays/Shrove Tuesday/Mothering Sunday/Easter

Technology

- Easter Nests
- Mother's day cards

ICT

- Battery operated till
- Use music, games and story CD's
- Innotabs
- I-Pads



Playing and Exploring

